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Category: After Effects

The always-interesting subject of stilts/coping/stabilization on bikes has been broached to me recently, so here goes: At least I know this much, which is that I'm not quite sure how stilts/stabilizers/cycling/etc. will work for long-distance cycling. I do not use a flat-seat bike, I ride a much-used Surly Long Haul Trucker with a 3" drop. Long-distance cycling requires planning to, and planning to-not have to-to meet the needs of the rider. Here are some of my ideas that have crossed my mind on the subject of stilts/stabilizers, and what I would want to see in a stilt. I'm not going to list my ideas, because my ideas are not exactly off the wall, they're pretty much common sense that a good stiltist should be able to conceive of, but my list is not comprehensive, nor do I want to be associated with any false claims of some of the ideas I've thought up here. I think that a stilt/stabilizer is good, but no one really uses a stilt/stabilizer for long-distance riding (and there are all sorts of good, obvious reasons for this). Also, cycling long-distances is a crap-shoot, since you never know what's going to happen. But as I see it, I'd like to have some things in the following list, if they could be realizable.

1. Internal Stem Stabilizer: This is like the Trek Fuel EX or similar; it's a little internal version of a "bike computer", or a little "little bike computer". It's a small unit in a stem that will move slightly with the forces involved in the ride; your heart rate, temperature, and other physiological measurements, time, and position. It could show these things as it's mounted on the stem, or on a bar-end-on-the-bike, or some other place.
2. Stem Stabilizer: This is just like the internal stem stabilizer, but for the handlebars, or a bar-end-on-the-bike.
3. Saddle Stabilizer: This is like the saddle-clip